

Informal Assessment Checklist Term 1

Use the following checklist to evaluate whether each learner has mastered the skills taught this term.

Skill	7	6	5	4	3	2	1
Pattern Recognition and Problem Solving							
Identify the elements of a pattern of three shapes repeated three times							
Say what comes next in a pattern of three shapes repeated three times							
Find the mistake in a pattern of three shapes repeated three times							
Create own pattern of three shapes repeated three times							
Robotics							
Name everyday uses of robots							
Follow colour-by-number instructions to make a robot mask							
Count squares on a grid							
Role-play controlling a robot with simple instructions							
The Internet and E-communication							
Identify logos associated with connectivity							
Explain the meaning of username and password							
ScratchJr							
Open the Scratch program							
Make a sprite walk							
Make a sprite turn							
Make a sprite spin							
Paint							
Open Paint							
Draw pictures with shapes							
Use the Pencil tool							
Use the Brush tool							